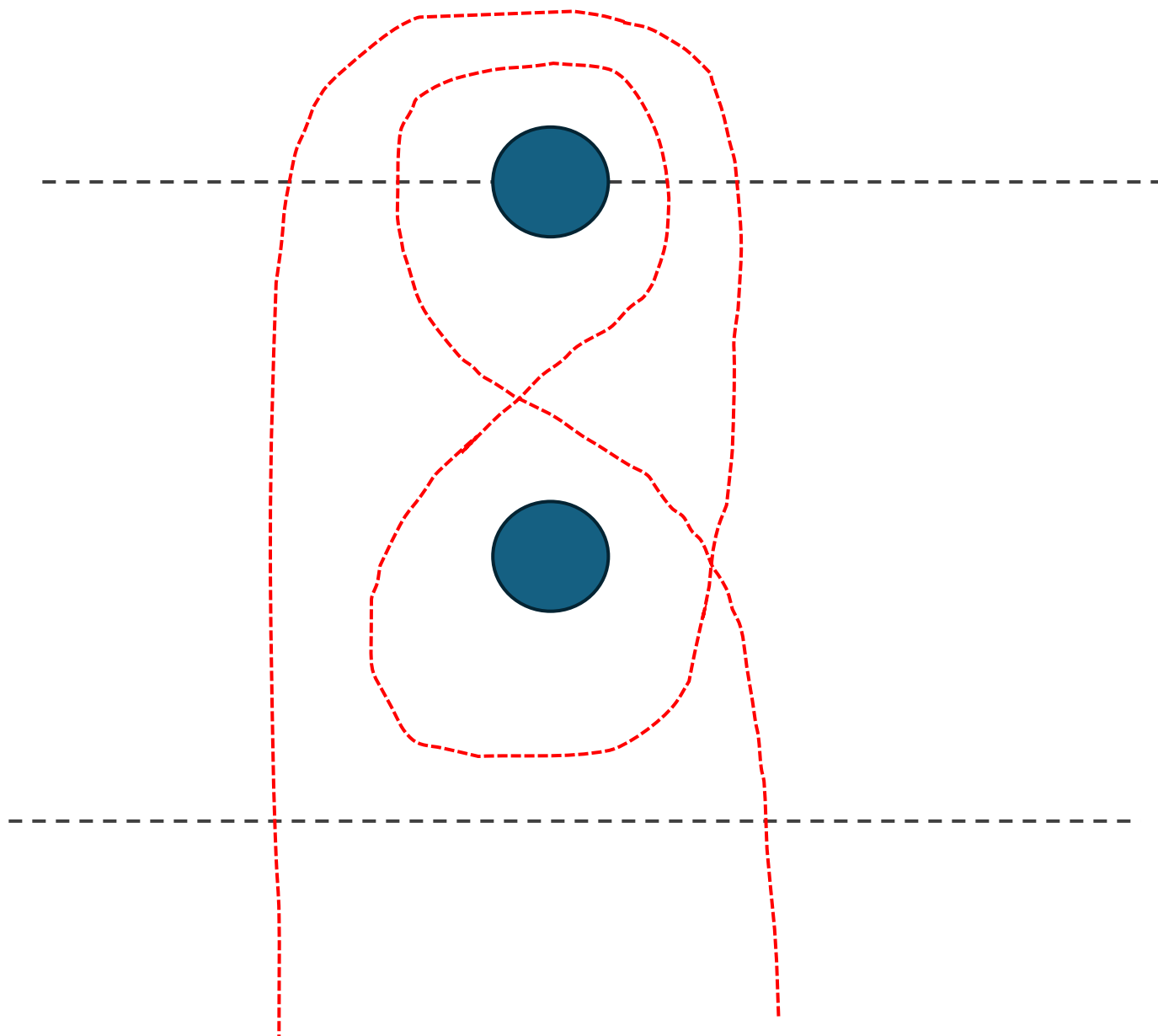


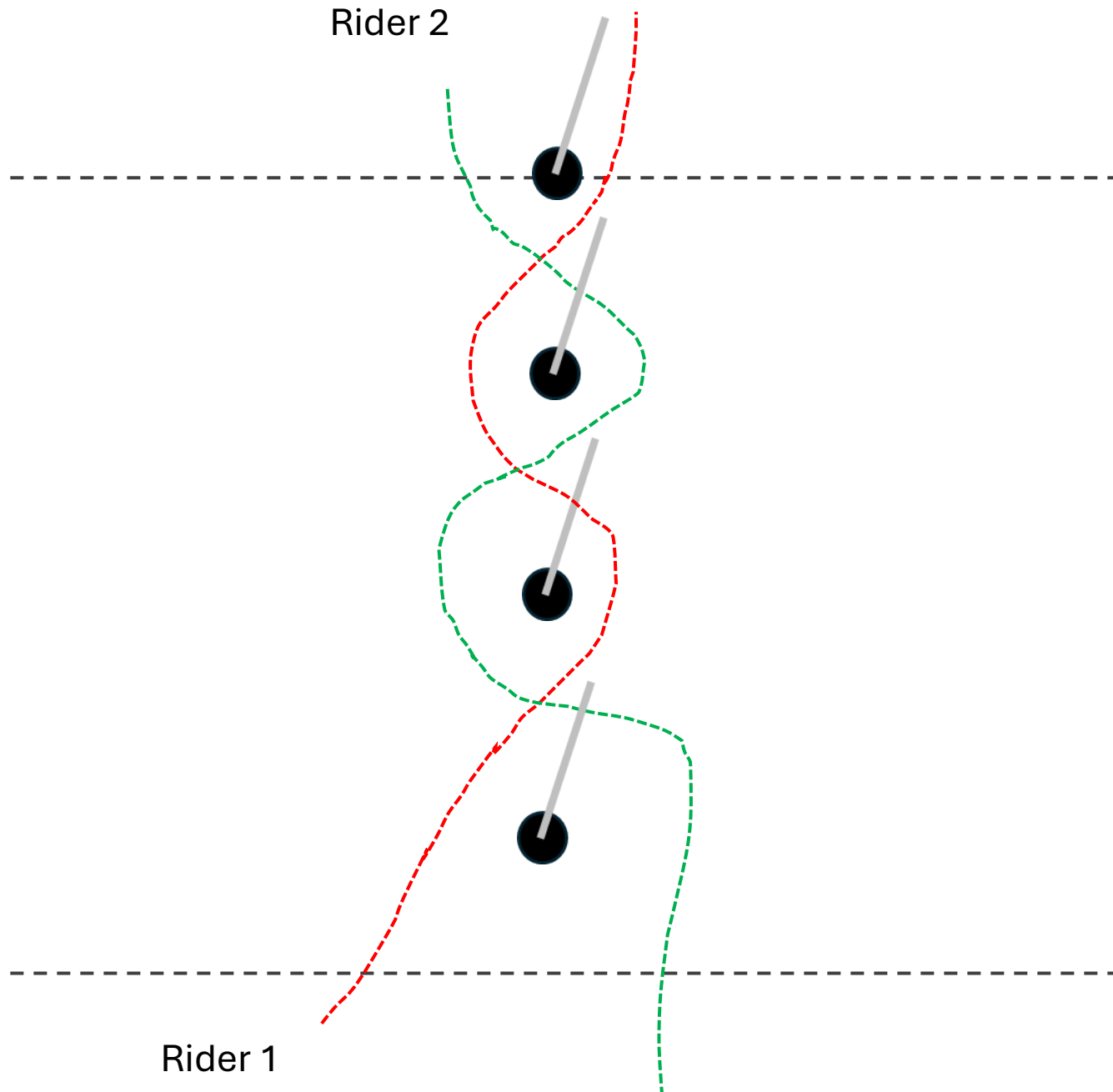
### **Arena Race**

Rider mounted at starting line, races to a pole centered on turning line, makes a left or right turn around pole and races back to finish line. Disqualifications for steadying pole with hand or running pattern incorrectly.



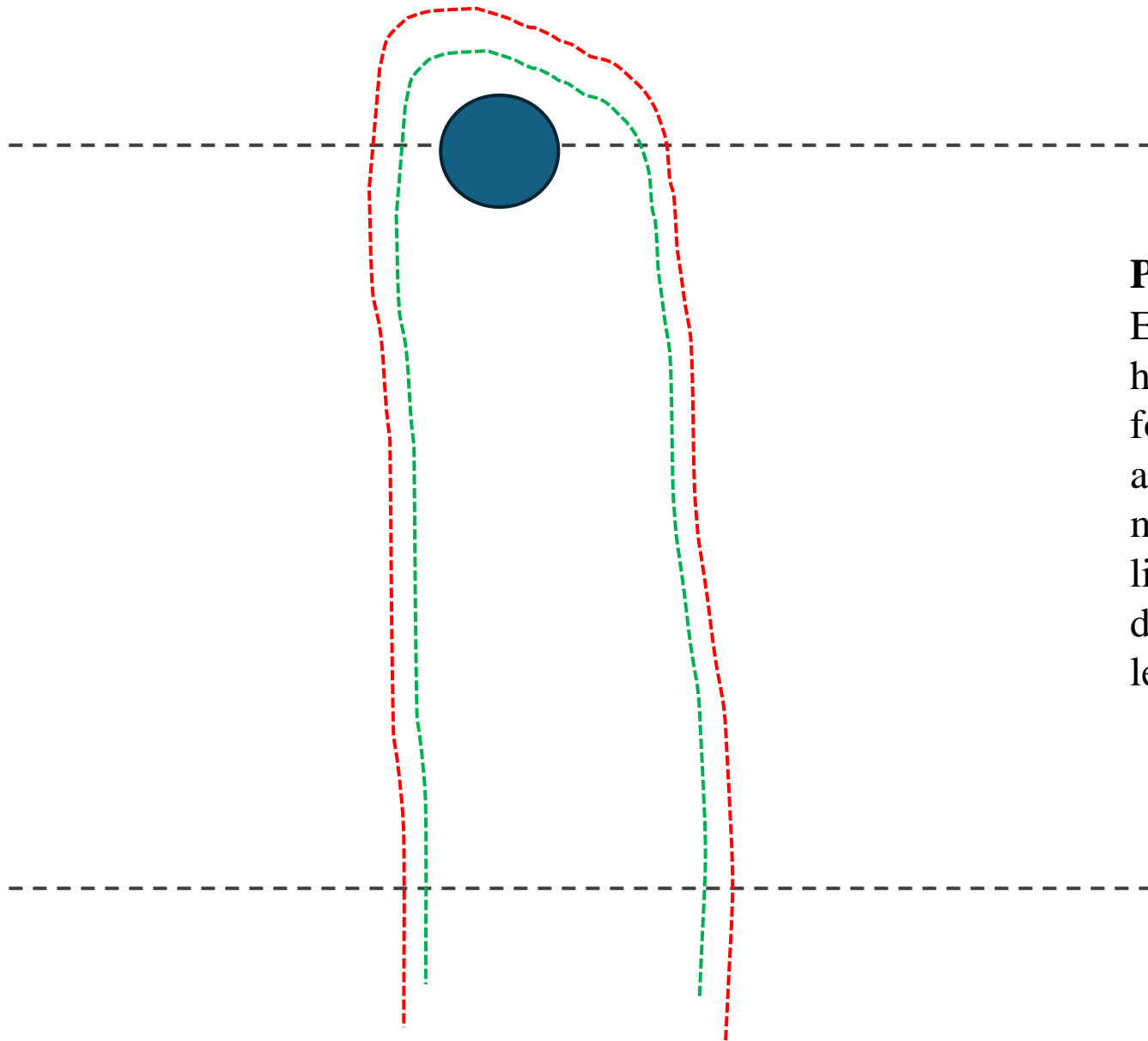
### **Lane Barrels**

A barrel is centered on the turning line with a second barrel set 75 feet toward starting line and centered in the lane. Contestant races between barrels before making a right or left turn around barrel on the turning line, then races to second barrel making an opposite turn and returns to the turning line barrel and makes a turn in the same direction as the second turn, then races back across finish line. Disqualifications for breaking the pattern.



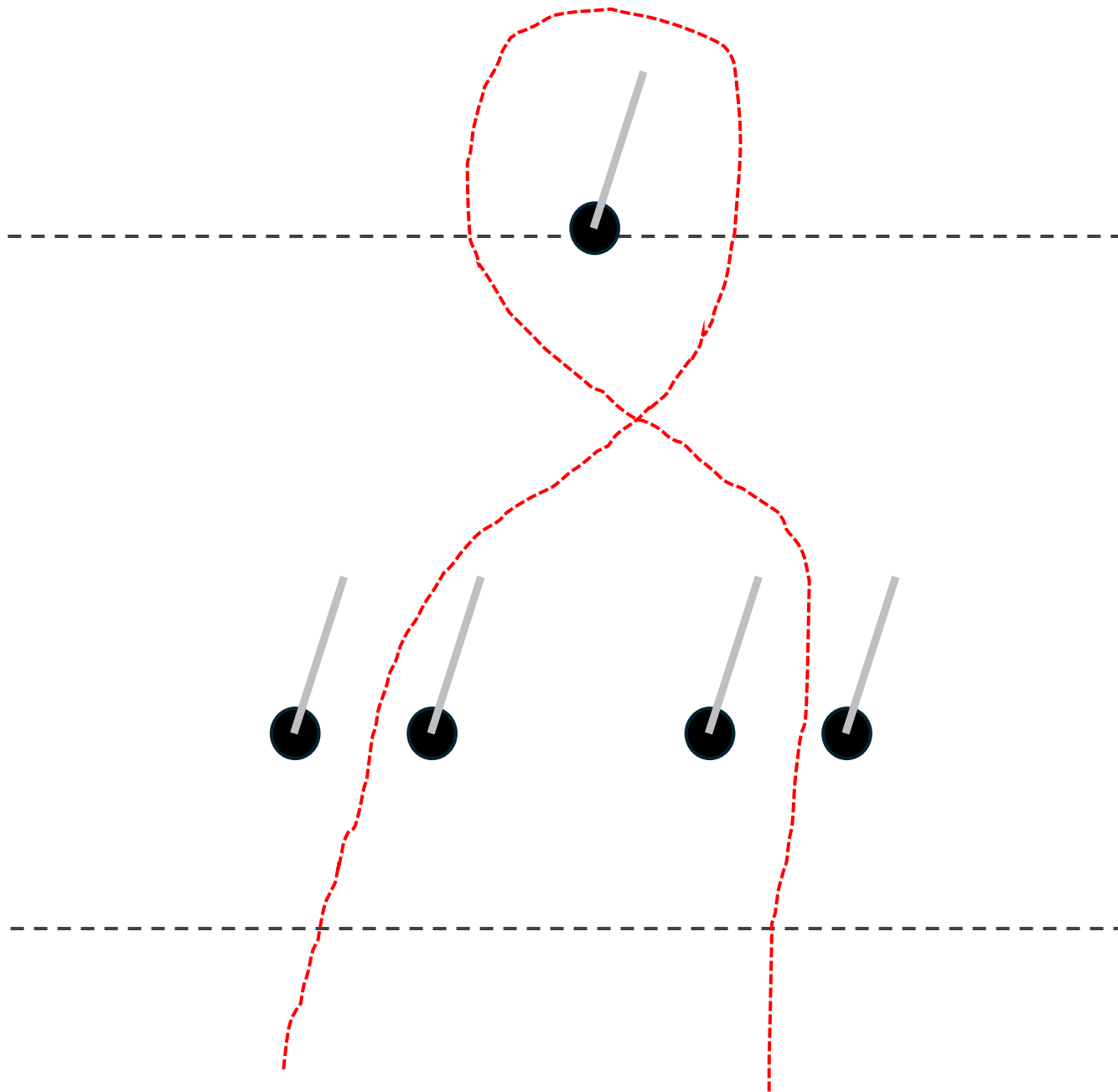
### **Pair Poles**

Four pole bending poles in line with first pole centered on turn line and all poles set 30 ft apart. Both riders will be mounted with one rider at the start line and one rider at turning line. Rider at starting line weaves right or left through the poles and passes a baton to rider at turning line. The turning line rider weaves back through the poles starting on the same side as the first rider started at the beginning. Disqualification for passing baton in front of turn line, using as a bat or whip, dropping baton, steadying pole with hand, or running pattern incorrectly..



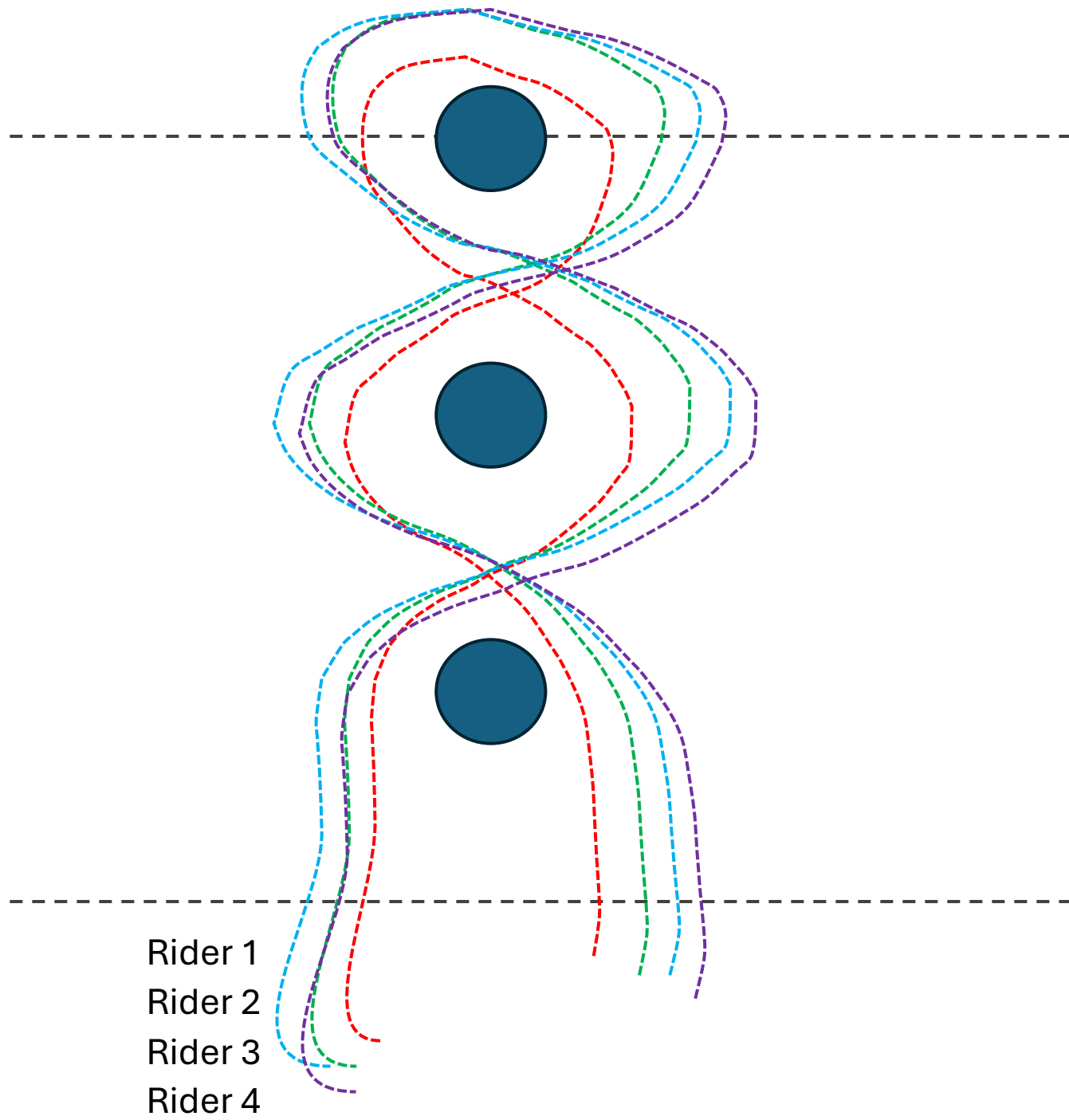
### **Pair Sack – Single Barrel**

Each entry will consist of two riders and two horses. Each rider holds on to a 4 inch by 5 foot red sock between them. They race around a 55 – gallon barrel placed on turning line, making a left turn, and race across the finish line. This is a timed event. Riders will be disqualified for not making a left turn or letting loose.



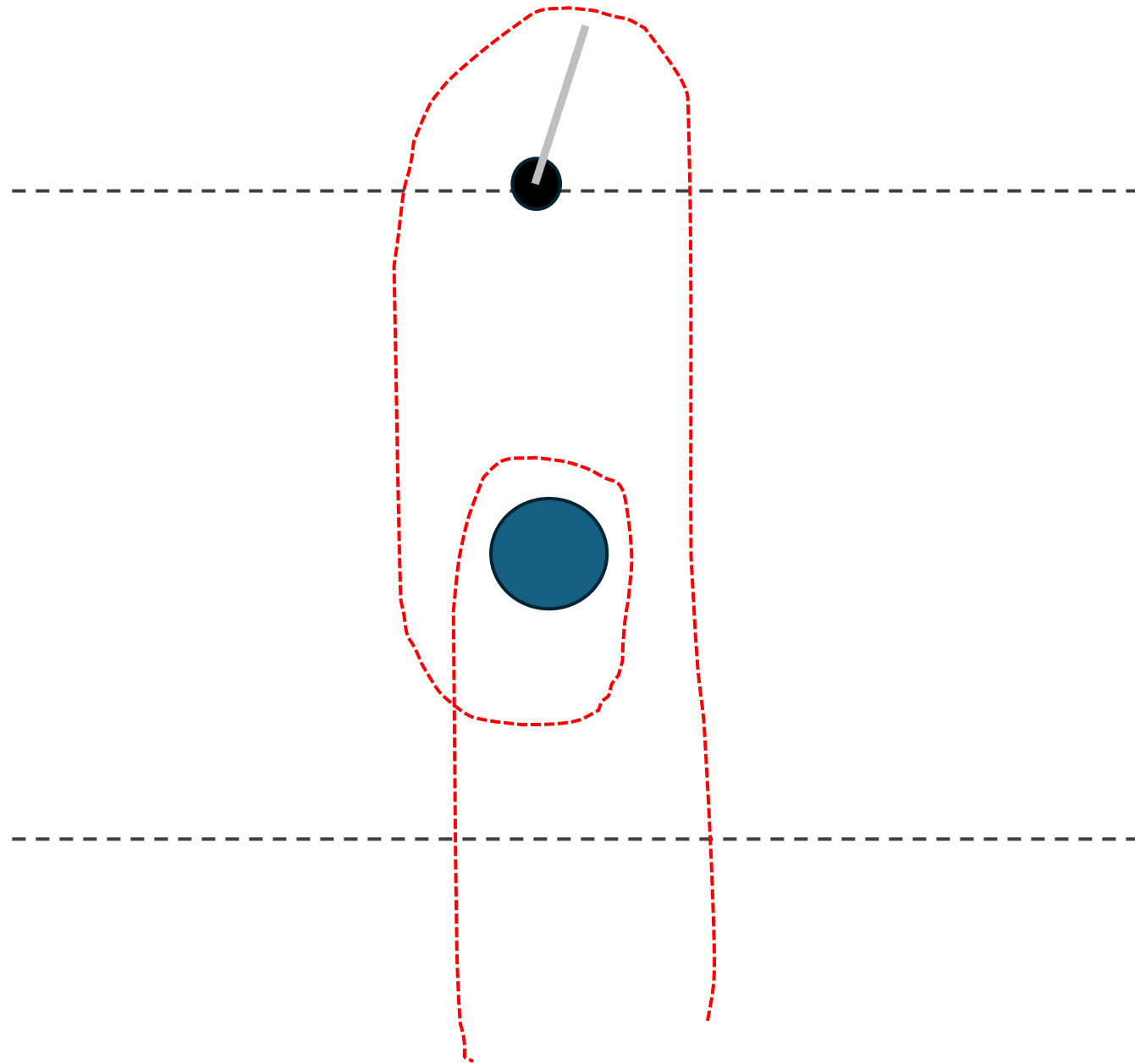
### **Spur Race**

One pole is centered on the turning line. A line of poles will be placed 30 feet from the start/finish line. The first pair of poles will be set 10 feet apart and on both sides of those poles 2 more poles are set 5 ft apart. Rider races between one pair of poles, crosses over and turns the end pole on the turning line and returns between the opposite pair of poles. Event can be run in either direction. Disqualifications for broken pattern or steadying poles with hand.



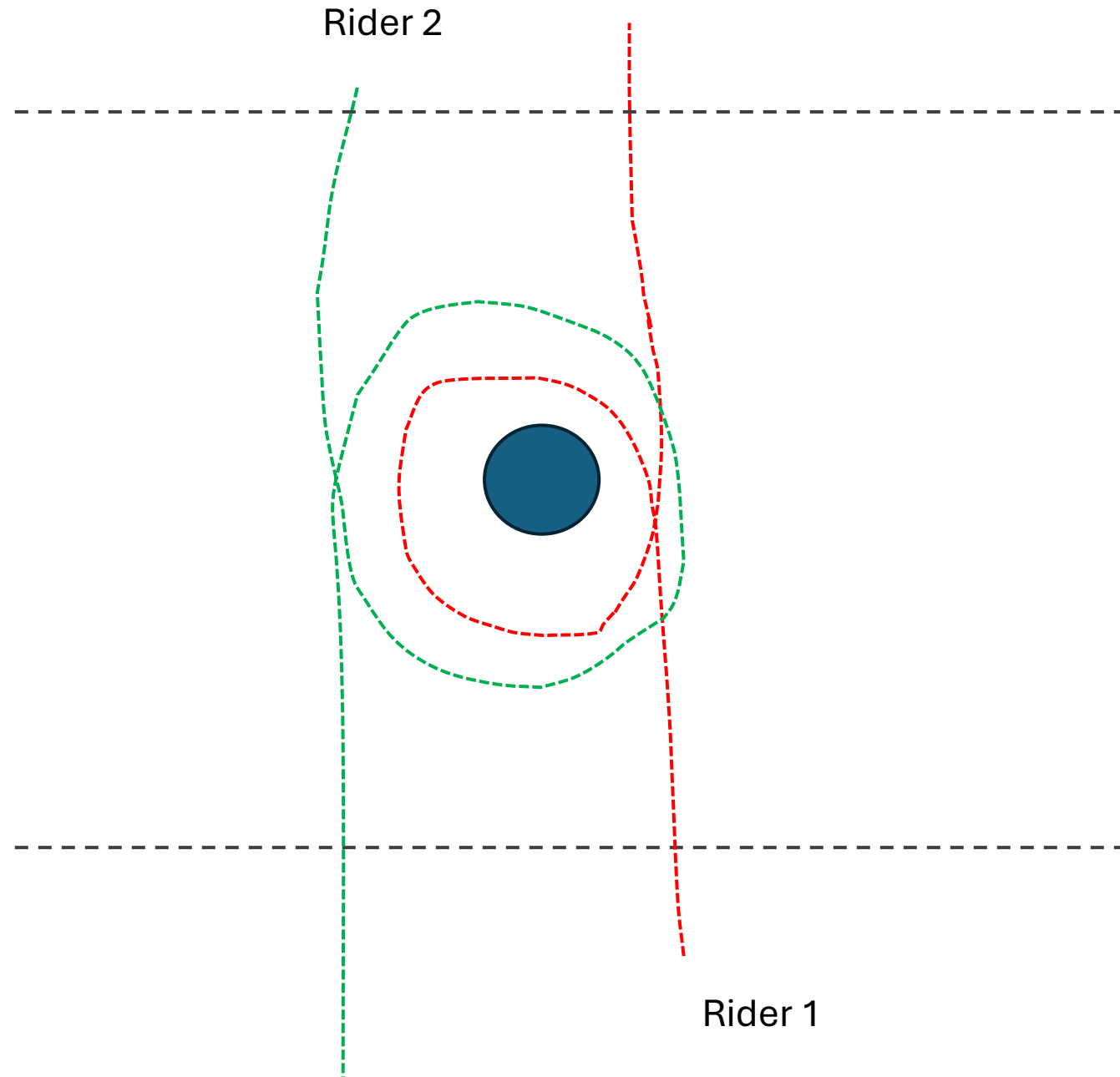
### **Team Speed Barrels**

All riders mounted at start. At signal, first rider carrying baton races through speed barrel pattern (see Speed Barrel description) and passes baton to rider #2 who has moved into position. Baton must be passed behind starting line before rider #2 crosses start/finish line. Repeat for riders #3 and #4. Rider #4 has to wear a red arm band on arm closest to announcer as he/she starts race. Disqualification for passing baton before start/finish line, dropping baton, using baton as whip or bat, or breaking pattern.



### **Top and Turn**

Place one pole on turning line and one barrel 82.5 ft from starting line. Rider races to pole on turning line, turns pole and races to barrel, rider circles barrel, makes 360 degree turn and races home. Rider may start on either side and make same turn, either right or left at both pole and barrel. Disqualification for steadying the pole or running the pattern incorrectly.



### **Turn and Burn Pairs**

Rider #1 races to a single barrel centered in the lane 82.5 feet from the turning line and makes a complete 360 degree turn around the barrel and continues to the turning line end of the arena and passes baton to partner who races to barrel and also makes a 360 degree turn and races across start/finish line. Each rider may circle the barrel either direction. Disqualifications for not passing baton behind the turning line, dropping baton, using baton as a whip or bat, or incorrect pattern.